

# WORLD OF WARCRAFT TCG

## CROWN OF THE HEAVENS LEAGUE RULES

- For rules not covered herein, the [WoW TCG Comprehensive Rules](#), [CZE Tournament Policy](#), [WoW TCG FAQs](#), and [WoW TCG Forums Rulings](#) will be used.
- The league is a Local tier, Normal competition level event. The format is Sealed.
- Players may use **ANY** Hero from either *Throne of the Tides* or *Crown of the Heavens*.
- The league will run for **6-weeks** and will consist of 18 matches.
  - Players must play three matches per week.
- The league week runs Tuesday through Monday.
- Match draws are **NOT** permitted (see "Playing League Matches").
- Players will begin the league with 4 booster packs of *Crown of the Heavens* and 2 booster packs of *Throne of the Tides*.
  - Each subsequent week, players **MUST** purchase one additional booster pack of either *Crown of the Heavens* or *Throne of the Tides* (player's choice).
- If a player loses at least two out of their three weekly matches, they may purchase an additional *Crown of the Heavens* or *Throne of the Tides* booster pack ("Pity Pack").
  - Players cannot receive more than one Pity Pack per week.
- Players must record all cards received throughout the league, except; tokens, loot & crafting cards.
- All players' league pools must remain at Gamers Sanctuary for the duration of the league.

### PLAYING LEAGUE MATCHES

**ALL** matches played in a given week must be against different opponents. **ALL** matches must end with a clear winner or else it does **NOT** count as a valid league match. Match draws are **NOT** permitted. Please do **NOT** start a match if you do not have adequate time to complete it. If for any reason a player is not able to finish a match, then their opponent will be awarded the win.

### COMPLETING THE LEAGUE

In order to be eligible for any prizes, players **MUST** have completed the league. To complete the league, a player must have purchased all of his/her required weekly booster packs (not counting any Pity Packs) **AND** have played at least 15 of their 18 required matches.

Players are permitted to make up missed league games at any point throughout the course of the league.

### LEAGUE PRIZES

The results of all matches, from players that have **completed the league**, will be tallied up the first Tuesday after the league has ended and the final standings will be posted on the Gamers Sanctuary World of Warcraft TCG Forums and in-store.

A player's standings will be determined **ONLY** by their performance in the league itself. After the standings have been compiled prizes, in the form of World of Warcraft TCG booster packs, will be issued to the **TOP HALF** of the players that completed the league.

The league prize pool will be determined by the total number of players that register for the league and the total number of players that complete the league. Prizes will be added to the league prize pool as follows:

- 3 booster packs will be added to the pool for every player that registers for the league.
- 2 additional booster packs will be added to the pool for every player that completes the league.

Players are **NOT** eligible to win more than one prize per league. Prizes are non-transferable and are not redeemable for any other form of compensation.